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About This Content

Zombie Driver HD original soundtrack, created by Pawel Stelmach, featuring 20 compelling music tracks.

TRACK LIST

- Deadly Overture (2:14)
- Run You Fools (3:39)
- The Tree (3:27)
- You Gonna Die (3:30)
- Your Time Is Up (2:00)
- End Line (4:22)
- First Step (2:52)
- Too Fast (3:36)
- In Pain (4:49)

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- DIPRIP (3:56)
 - Night Vision (2:52)
 - Perfect Protection (1:46)
 - Toxic (2:44)
 - Get The Full Version (2:00)
 - Dying Here (3:43)
 - Lonely Struggle (2:50)
 - Breath Of The Underworld (3:39)
 - Death Bells (3:06)
 - Evil Digit (2:22)
 - Rigor Mortis (2:23) Total running time: 1 hour, 1 minute, 50 seconds.
Songs will be downloaded to the Soundtrack folder in your Steam Directory:
[...]\Steam\SteamApps\common\Zombie_Driver_HD\Soundtrack

Title: Zombie Driver HD Soundtrack

Genre: Action, Indie, Racing

Developer:

Exor Studios

Publisher:

EXOR Studios

Franchise:

EXOR Studios

Release Date: 17 Oct, 2012

a09c17d780

Minimum:

OS: Windows 7/Vista/XP

Processor: 1.5 GHz dual core processor

Memory: 512 MB

Graphics: 128 MB DirectX 9.0c compatible or better video card with pixelshader 3.0

DirectX®: DirectX 9.0c

Hard Drive: 1 GB

Sound: DirectX 9.0c compatible sound card

English,French,German,Italian,Polish





9-3: Can't drown

40/81
40
00:06:57



Very simplistic. I beat the campaign with the only character I made (rogue/archer). There is a total of about 7 dungeons on the way to rescue the princess. There is no real story, there is no gold or shops and I guess playing around with customisation is the major draw but I didn't really explore that side of the game and just aimed for purity. The last boss was a joke, didn't even realise it was the last boss before I killed it with about 4-6 arrows.. This game is a very fun cheap RAGING game for anybody out there.

But, I can't play it too much because

My BLOOD PRESSURE will get too high because I'm raging at this game :)

. Looked like a fun game for local multiplayer but I experienced a crash after only playing for a 10 minutes and asked for a refund.. Read the effort put into the early access game description, take all those feelings about how much this developer does not give a sh*t and then the game is that much sh*t, nothing added to the basic survival and craft formula with even less reason given to explore and without 3d graphics. Shame could of been something that contended but under someone who has no faith in their own game unless others do what does anyone expect. RIP Greenlight, hopefully games with half a thought can get some light again.

Video: <https://youtu.be/KfIRticY1P0>

[#RIPGreenlight. Very good game, well made, its the small details that make the game very good \(under water muffled noise\). Enjoying it very much so far. I actually think that off all the zup games this one is the most interesting with the puzzles it uses](#)

I have bought this game at the recommendation of a friend. I must say that so far, I enjoy playing it. The levels are somewhat complex, especially until you figure out how to move and such.

While this is not a game to play when you are tired, you can learn a lot of the logic mechanics and I like a game that apart from entertaining you, teaches you something useful.

I do think there is room for improvement and hopefully there will be more levels.

Pro:

- Retro look but not pixelated
- Old school puzzle levels
- funky, catching music
- great learning way for logic gates

Con:

- maybe better graphics
- hopefully more levels
- localization ?. An excellent bullet hell shmup ported well to Steam, finally PC gamers can play this!

There's a level select (you have to unlock it by playing a few times, then it'll be in Game Options), there's a range of difficulty levels from Easy to Hardest, the gameplay is solid and intuitive, the weapons feel really cool, the shield is a fun defensive tool that isn't brokenly overpowered and the bullet patterns are very unique and fun if you're used to Cave style shmups.

If you're interested in shmups, give this one a try.. I thought that it was a fun little game. It has a Fruit Ninja kind of feel to it with a somewhat comical storyline to it, were you find out how to beat different kinds of enemies. Different enemies bring different way to how you are supposed to beat them. My only concern with the game is that may start to feel a little repetitive, even with new ways of how to beat enemies and new concepts, you are doing the same thing over and over again. overall I thought that the game was well thought out and worth the buy. If you guys want to see my gameplay of it, click the link below, thanks.

<https://youtu.be/vcMMcPaO1Co>

[. I have been cutting my hand for 10 minutes please send help. I love everything about this game.](#)

[Words cannot truly describe how happy I feel while playing it.](#)

[If you like thieves and RPG's you should buy it.](#)

[This game will make you feel all cozy and warm inside with it's silly \(yet intricate\) jokes, charismatic characters and blasting battles.](#)

[I'm so glad I found out this game.](#)

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